

PRIVACY-RELATED FREQUENTLY ASKED QUESTIONS (FAQ)

WHO GOVERNS USAGE OF THE SYSTEM AND CAMERAS WHEN OTHER GROUPS ARE USING THE FACILITY?

The association owns the camera(s) and governs their use as well as access to the Glory League system. The camera(s) are operable via the Associations iPads and chosen Scoring App. The Association manages the appropriate safe storage of these devices.

HOW SECURE IS THE CAMERA FEED AND/OR THE DATA STORAGE?

Glory League content is stored and served from Amazon in Sydney, Australia. The onsite server provides temporary storage as the games are uploaded to Amazon. It is accessible only by participation in games or via Association administrators.

WHO OWNS THE FOOTAGE?

Both the Association and Glory League own the rights to the footage. Users have full rights to access and use any footage of their own, personal games.

GLORY LEAGUE FEATURES THAT ENHANCE USER PRIVACY AND SAFETY

Glory League have many systems and features that support privacy and safety, including:

- A Privacy Waiver (as outlined earlier in this document)
- Team and game privacy settings ensuring only participants associated with a team or game have access to the full game video content as distributed by Glory League, for example: Unless someone is involved in a game, they cannot watch a game video
- Current video footage does not allow recognition of players with a high level of accuracy
- Removal or amendment of names providing an option to remove a player's name from the game record or amend the name to just initials

Basketball Associations can administer different levels of rules for their leagues such as:

- Turn off social media and Downloading
- Blacklisting any individuals meaning any games featuring a blacklisted player will not be recorded
- Custom support for unique situations allowing Glory League to adapt and implement new measures faced by associations if required

*Blacklisting not only turns off the Blacklisted team's video but also any videos that other teams are involved in; for example, teams who compete against a Blacklisted team will also be unable to view their video. For this reason, Blacklisting should only be turned on in extreme situations or where it is imperative that no video be captured / shared with anyone due to serious concerns over a player's safety.